

## Appendix One ASANA Player Classification Guideline Form

Player Name: \_\_\_\_\_ Team: \_\_\_\_\_

Committee Representative: \_\_\_\_\_

**Directions:** For each question, write the number that best represents the skill level player named above. You must answer all 20 questions regardless of the player's primary position in the field.

0 = 0%      1 = 10%      2 = 25%      3 = 50%      4 = 75%      5 = 90% +

### THROWING

- \_\_\_\_\_ 1. Player can throw the ball accurately 70 feet. Thrown on target, in the air, requires minimal to no effort to be caught.
- Infield: from second base to first base
  - Outfield: to the cut-off person
- \_\_\_\_\_ 2. Player can throw the ball with good speed 70 feet without an arc. Ball travels directly with speed on a line, good velocity.
- Infield: from second base to first base
  - Outfield: to the cut-off person
- \_\_\_\_\_ 3. Player can throw the ball accurately 100 feet. Thrown on target, in the air, requires minimal to no effort to be caught.
- Infield: from third base to first base
  - Outfield: from the 150 ft line on the foul line to second base
- \_\_\_\_\_ 4. Player can throw the ball with good speed 100 feet. Ball thrown directly with speed to target, throws runners out.
- Infield: from third base to first base
  - Outfield: from the 150 ft line on the foul line to second base

**FIELDING: To maintain consistency, rate the player as if the batter is an average (C-level) ASANA-rated player.**

- \_\_\_\_\_ 5. Player fields solid ground balls hit right at them, or within an easy range.
- Infield: within one step in either direction
  - Outfield: within 5 steps in either direction.
- \_\_\_\_\_ 6. Player fields solid ground balls on the run (shows good range).
- Infield: within two strides in either any direction in the infield
  - Outfield: within 10 steps in either direction
- \_\_\_\_\_ 7. Player catches solid fly balls hit right at them or within an easy range.
- Infield: within 2 steps in any direction
  - Outfield: within 5 steps in any direction

- \_\_\_\_\_ 8. Player catches solid fly balls on the run (shows good range).
- Infield: within 7 steps in any direction
  - Outfield: within 10 steps in any direction
- \_\_\_\_\_ 9. Player dives or slides to field balls and fields the ball cleanly or knocks the ball down effectively during the slide or dive.
- \_\_\_\_\_ 10. Player effectively and consistently performs at her primary position.

### **BATTING**

- \_\_\_\_\_ 11. Player hits line drives with power. Ball is hit with speed such that infielder has little to no time to react.
- \_\_\_\_\_ 12. Player hits solidly to the outfield in the air.
- \_\_\_\_\_ 13. Player hits solidly to outfield gaps.
- \_\_\_\_\_ 14. Player hits singles or better consistently. Do not confuse fielding errors with hits.
- \_\_\_\_\_ 15. Player gets on base (includes, hits, walks, errors, fielder's choice, etc.)
- \_\_\_\_\_ 16. Player has the ability to hit to all fields (place hit intentionally).

### **BASERUNNING**

- \_\_\_\_\_ 17. Player runs at:
- 1 - Average Walking Speed
  - 2 - Average Jogging Speed
  - 3 - Below Average Running Speed
  - 4 - Average Running Speed = Is safe on a slow hit ground ball
  - 5 - Above Average Running Speed = Can "run out" a hit that may not typically be a hit
- \_\_\_\_\_ 18. Player slides effectively when appropriate. Understands fundamentals of sliding, uses correct type of slide for situation.
- \_\_\_\_\_ 19. Player runs the bases aggressively and effectively. Listens to base coaches.

### **FUNDAMENTALS**

- \_\_\_\_\_ 20. Player knows the fundamentals of the game as listed on the following page.

**TOTAL SCORE:** \_\_\_\_\_

Score Range	0-30	31-50	51-69	70-90	91+
Classification	E	D	C	B	A

0	1	2	3	4	5
Has no knowledge of basic softball fundamentals.	Has basic knowledge of softball fundamentals.	Has basic knowledge of softball fundamentals typically seen in a recreational game and can apply the knowledge in game situations.	Has average knowledge of basic softball fundamentals.	Has above average knowledge of softball fundamentals that are typically seen in a competitive game and can apply the knowledge in game situations.	Has advanced knowledge of softball fundamentals that are typically seen in a competitive game and can apply the knowledge in game situations.
-does not know the basic rules to get through a game -unaware of difference between when a runner is forced or not -does not know where to throw the ball -no knowledge of when to run on the bases -no knowledge of the count	-knows 50% of most basic rules -knows basics of force plays and where to throw in a typical force play -knows basics of when to run on the base path due to force -understands the difference between a ball and a strike -has understanding of the count	-knows 75% of basic rules to get through game and demonstrates knowledge by attempting to execute correct plays during game -throws to the correct base 75% of the time -correctly runs the bases 75% -understands count and when you must swing or not swing	-knows 99% of rules and can easily get through an entire game based off knowledge -demonstrates knowledge by knowing where to throw, when to run, etc. without much thought -correctly executes plays -can serve as a base coach based on knowledge	-knows 99% of rules and can easily get through an entire game based off knowledge -understands field placement based on situations (does not have to be able to do it) -knows when to SAC -can quickly assess situation and attempt to execute the best possible play option (ex. Taking into consideration speed of runner, score of game, amount of outs, etc.)	-knows 99% of rules and can always get through an entire game based off knowledge -understands complex rules and knows how to attempt to execute and coach them (ex. Purposefully getting caught in a run down so runner on third can score to tie the game) -can adapt and strategize on varied tournament rules (ex. Prolonging innings when in the lead during timed game)

\*Correct = knowing what to do based on rules, not that decision led to success